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Awesome tanks 4 game

By Jim Lynch on February 20, 2009 at 15:35 This site may earn affiliate commissions from the links on this page. Terms of Use.
How do I build an amazing gaming PC? I really want to build an amazing game rig, something I've never been able to do. I was hoping to be able to play games all the way up to Fallout 3 and Crysis, as well as hoping to be able to run Diablo III every time he releases. How often do I need to shut down my computer? I have a new Intel-based system that I use primarily for gaming/music production, and I wonder how often if at all I should turn off my system. I have been advised by friends on many different theories about cycles to close and hoped to get some professional opinions. Golden OldieE every week will choose a top tip from the past for your reading sniff. Cable modem madness! I want to set my Linux box up to my cable modem over an Ethernet connection as a firewall and server. I have a red 7.2 hat installed but I can't get up to bat and actually just connect. I tried to set up the eth0 card to get its IP address through dhcp but it always failed. What else should I try? Technical Support: Calls for help! If you have a moment please be a good Samaritan and jump with your input into the problems these guys are trying to figure out. Toshiba 51H84? My 27-inch CRT TV can use a new upgrade, but I'm not looking to spend \$1000 on a new LCD yet. A friend sells Toshiba 51h84 for \$400. Is this a good deal? The modem is missing when you switch from Vista to XP and have an Acer Model 5520 laptop that came with the Vista operating system. I don't particularly like Vista and it won't run most of my other software like Word/Magic Partition etc. I have a copy of Win XP Media Center that is not being used on anything else so I installed it on acer. Everything went fine and seemed to work properly until the AOL installation and it couldn't find the modem. I uploaded Device Manager and make sure there was no registered modem. I thought the driver might be missing. I thought which modem was installed when Vista was running. It was a soft HDAUDIO data fax modem with smart CP 7.23.0.0. I searched for it online and downloaded a CONEXANT HD AUDIO SOFT data fax modem driver 7.60 and placed it in Windows/system32/Drivers. Rebooted but not yet a driver appears in Device Manager or AOL. I can't go back to Vista because no disk of the program was provided and although I did backup when I started it the recovery program won't work. Anyway, I don't want to use Aista anyway. What can I do to get the modem into the system? Did I put it in the wrong place? Does Win XP Media Center have anything to do with this? Please don't offer to contact Esser. They're not helping anything. Thank you for your help. Arghhh Blasted USB Update! Like Charlie Brown used to say when Lucy pulls the ball when he's going to kick. I am currently running Vista 32 on Intel Motherboard with Core2Duo E6300 and 4GB of memory. This is after checking win7 beta because of problems with Vista64 not copying/moving/merging files and folders correctly. Right now, I'm suffering some decay from the latest UPDATE of USB MS and it's driving me up the wall. It got to the point that Vista couldn't even detect a USB mouse or keyboard that had been connected for the last 3 days at startup, forcing me to pass on a biography in support of a legacy USB keyboard/mouse so that I could get in and get some work done. For me, this is just the last straw (combined with an 8GB memory upgrade later today) that I have to throw away Vista and return to my favorite Linux Gentoo. Sure it's not as extravagant as Vista and it doesn't run any of my Windows games but I can at least get a lot of work done using it as opposed to Vista and if I use VirtualBox, I can actually run XP at the VM and play some of my games without any problems at all though if I can ever figure out how to get wine installed and working, I might just be able to play my games directly (old Games Win95 although one requires IE5 or later). Best PVR card? I'm new to your forum. I need some help. I just upgraded one of my PCs with the Dell XPS 630 processor, Intel Q9550 Quad processor, 4GB RAM and ATI 4850. I'm looking for a PVR card, but I want a double receiver. I like to record TV shows and then watch them when I'm working on my computer late at night. You can suggest which one (or give me some links to check) if you have. I prefer an inside ticket against an outside unit. Any advice you can give is appreciated. Welcome to T3's best Xbox One game guide of 2020. Although it's been spun for more than six years, the Xbox One has grown from a under-received entertainment platform to a full game console with a sharp laser focus on games, games and more games. So, it's best you an Xbox One, Xbox One S, or Xbox One X then this page is your one-stop shop for all the latest - and best - games you can buy, download and play now! If you're buying an Xbox One for the first time, or you're just looking for your next virtual adventure, you're in for a surprise. From the epic action-adventure of The Jedi Star Wars: The Falling Order and the Bombastic Shooter and stuffed contents borderlands 3, to the stunning slash-em-up Sekiro: Shadows Die Twice and the Brilliance Against Dragon Ball's Warrior Z. Kakarot, you're almost spoilt for choice. And with assurances from Microsoft that all Xbox One Series X games released in the first year will be viewable on Xbox One, you have more reasons to 'go green'. We would say, too, that it is worth remembering that now actually is a very good time to build a collection of the best Xbox One games. This is because we are now at the quietest time of year for new game releases, the first quarter of the year, and that means that retailers and publishers are cutting prices on their existing game inventory to maintain sales. No further delay, though, here The best Xbox One games you can play right now. The best Xbox One games and the best Xbox One X games are available to play now!Yes, you can fight dinosaurs in one piece: Pirate Warriors 4. Why? Because one piece, that's why. (Image credit: Bundy Namco) A masterpiece of a one-piece mohspin-off crate has proved to be one of the most popular people in the xbox formula, so much so that it has ignited four solutions in the last eight years. The latter entry, One Piece: Pirate Warriors 4, seems to continue the scale of its predecessors with even bigger battles and even more over-the-top scuffie action set-pieces. Environments are annihilation so you can level entire blocks as you lay mass waste to enemies. And if you're new to the series, you can experience the whole story off Luffy Co., making it an ideal jump on point for new players (as well as existing fans of anime and manga). The photo-realistic visuals have made a huge difference to previous remakes, and it helps recreate this action-focused sequel with scary details. (Image credit: Capcom) A classic action-horror adventure, readeRemakes are doing pretty well at the moment - it's helped Activision give new relevance to the Bandicoot crash and Spyro Dragon in recent years - and Capcom has been on board from the start and will have a whole raft of modern remakes of the classic Evil Resident games. Now it's the turn of Resident Evil 3, which drops the subtitle 'Nemesis' while achieving a lot of new contemporary improvements (and a new online mode). The story enjoys an over-the-shoulder camera display and more effective controls, along with new voiceover work and an updated soundtrack. Alongside this, Capcom has introduced an online co-operative mode called Resistance, which pits you against waves of mutant monsters and the dead. Raise hell (then shotgun it to pieces)While the likes of Call of Duty: Modern Warfare and Battlefield V prefer their shooter to traps with a safe friendship of rules, DOOM Eternal takes this rule book, boots it in the air and blows it to pieces with a super rifle shell. Because it shoots all FPS on the ultimate power fantasy. You're DoomGai, a slayer sent to the depths of hell itself to kill demons in all sorts of bloody, glorious ways. The single-player campaign is great fun, and a step up from the 2016 reboot in terms of size and scope. These blood executions have greater significance now, with certain styles of kill leading enemies to bring down certain types of resources (such as health or armor). Multiplayer has seen a bigger jolt, with traditional deathmatch modes replaced with a much more fun co-op take called Battle Mode. The broad story mode in my hero Ella Jupiter 2 makes the most of the anime's considerable cast of characters. (Image credit: Bundy Namco) A warrior in the ring with bold ideas and a subgenrational arena fighter found Verin plentiful in the world of anime. People like Dragon Ball and the like. Produced some intriguing new transports, taking advantage of the melodrama to create some brilliant battles. My hero Ella Jupiter 2 builds on the indeterminateness of the first game, recreating the final seasons of the series to create a fighting experience from Haman. The two biggest highlights are story mode, which includes multiple main tasks and side-seekers covering the story beats from multiple perspectives (including heroes and villains). This one-player experience will appeal to anyone who enjoys the final output of WB games with Mortal Kombat 11 and Injustice 2. Alongside this, Bandai Namco has introduced a new character customization suite, allowing you to create some incredibly quirky outfits to match my favorite hero academy stars. As a first-party title, Ory and the Will of the Wisps will be available via Xbox Game Pass.(Image credit: Microsoft)The magical platform and hard rocks coming backWhile arguably because Sony has the stronger generation for first-party exclusivity, Microsoft is still quietly producing some brilliant offerings of its own. Ori's 2015 and The Blind Forest proved to be a beautifully detailed designed 2.5D platformer who wasn't afraid to apply a super meat boy-style approach to brutal challenge and second-nature responses. Five years later, his long sequel seems to keep this tradition going. Uri and Will of the Wisps see a number of welcome changes, especially in its retention system. The soul links of the old - which required you to manually salvage your progress - are in favour of a much more forgiving installation for automatic savings. Linear upgrade access has also been replaced for a more creative shrapnel system. While it doesn't have the PR profile of Halo or Ori, games prove to be some of the most unique of Xbox One. Expect to get as close and personal as you do from a distance with your sniper rifle. (Image credit: Rebellion) The co-operative of the rebellion continues to mix something of a critical disappointment in the strange Bergda, the rebellion has not wavered from giving another crack at the co-op shooter whip. In fact, there is plenty of DNA from the newly released Zombie Army Division 4: War of the Dead (which, in turn, took from the original Zombie Army games), especially in the way that War of the Dead focuses on teamwork and taking an entire raft of over-the-top forces - including the ability to call out elementary forces and unique craft weapons. As with the Zombie Army trilogy, War of the Dead sees elite lone wolf sniper Carl Fairburne team up with a group of fellow survivors as they try to survive an alternate history in which the Reich sweeps around the world on the tide of, you guessed it, army of zombies. This sniping is even greater than the previous ones, with greater and even more monstrous levels of undead to fight and capture (including shadowed demons, suicide generals and more). Want all these DLC extensions all in one package? Including this Batman 89 themes Take this collection today. (Image credit: Warner Bros.) All DLC and post-release content on one DiskWhile are all looking for the next generation of hardware and these games and new consoles to bring with them, there are still plenty of gems to play and enjoy on your current Xbox. And if you happen to miss one or more of Rocksteady's brilliant superhero adventures, the Batman Collection: Arkham offers the best and most expensive way to play all three on the same disc. The collection includes all three games - including Arkham Knight and return-to versions of Arkham Asylum (the original is more than a decade old now!) and Arkham City - and any post-release DLC content for each record respectively. So it's all story expansion, every challenge map and all the more Batman skins. When it comes to bundling any additional content, Batman: Arkham Collection offers the most bang for your money. Although its not the most ambitious of action-RPGs on the market today, Kakarot helps bring Goku's story arc to life in an appropriate way above the top. (Image credit: Bundy Namco) An immersive ode to classic DBZdragon Z-ball games are always a little crazy, but it's to be expected when its source material is so consistently over-the-top. So it's fitting that Dragon Ball Z: Kakarot - the last game in the franchise from Bandai Namco - should take this idea and push it further. A semi-open game in the world of sorts, Kakarot offers the chance to meet and fight your favorite (and not so beloved) characters in multi-stage scuffle fights reminiscent of Dragon Ball fighterZ.When you don't leap into an amazing anime showdown, you can explore the world of DBZ and full side searches and activities (including fishing, naturally) and deepen deeper into the plot of Goku and Co. Although it is very much a re-tread of classic storyfulness, the game adds some much-needed extra content and dialogue that fleshs out certain areas that were previously an afterthought. It's not the most ambitious action out there, but it's authentic DBZ so franchise enthusiasts must get a lot out of it. (Image credit: Big Ant Studios) Will this tennis sym be an ace or a double fault? After a long time without a decent tennis game, developer Big Ant Studios and publish BigBen Games looking to show virtual action on the field have to be played on modern consoles and a computer. The result is the next squat in their AO tennis series - AO Tennis 2 - and with a handful of key changes, the duo are hoping to prove you don't need the budgets of 2K or EA to make it work. First up, the career situation has been bolstered with a career overhaul that includes supporting both solo and playing co-ops (in doubles, of course) as well as the addition of more story-focused elements. You can use academy mode to create and rank your resulting tennis star with exercises as well as creating your very own court designs. Creative options are also expanding The scenario maker, which also allows you to relive classic moments from tennis's illustrious history and shape your own challenging scenarios. Following the problems surrounding Rugby 18, Big Ben is looking to turn things around with the release of Rugby 20. (Image credit: Big Ben Games) The last Ruger simulator once, rugby games were ten cents, but for a while the virtual Roger's world was a barren place. And while EA has long abandoned the sport to focus on its core titles, smaller developers have stepped in to fill the void. Big Ben's rugby titles have been a bit of hits and misses (Rugby 18 has been particularly difficult), but he hopes it can turn things around with a renovation approach for its latest wive. Rugby 20.Alongside the regular national teams and local teams officially licensed from leagues such as the Top 14, Pro 12, Gallagher Premiership and Pro 14, Rugby 20 prides itself on a redesigned tactic system for a more granular approach to tactics and configurations. Now you can set a more game trick in The Friend of Madden Modern Games, as well as filtering submarines as matching progress. Graphically it looks much better, with a much safer presentation package. Alongside a solo game, you can also play with up to three friends in the local multiplayer. (Image credit: Wired Producers) A satiability trip into the late DJ's superstar discography the untimely death of Swedish DJ Tim 'Avicii' Bergling in 2018 has come as a shock to us all - including Hello Name Games, an indie studio who worked with the DJ for three years on a new action rhythm game. Despite Bergling's tragic loss, the studio continued its development in his honor, vowing to meet his mission to create a game that combined his catchy dance tunes with a fascinating and mesmerizing visual background. For those who have enjoyed the likes of Amplitude and its many copycats spawned over the years, AVICII Inventor is a must-play. With a fast and catchy soundtrack and the overall benefit from many of Avicii danceoor's biggest hit shows, this multiplayer-based solo music game is a fun little game and an ideal way to support a foundation established on Bergling's behalf to raise awareness of mental health and suicide prevention. There are also types of tasks and challenges to complete as you sow wax destruction. (Image credit: House of Commons) Unleashing the power of Honking 2019 has been a strong year for games, including plenty of unexpected hits sneaking their way into our hearts (and our GOTY lists). Untitled Goose Game is one such game, a small-scale indie offering that takes a simple concept - goose control as it wreaks havoc across a colourful village - and turns it into a must-play attempt. It's a short little game, but a rewarding game that's perfect for players of all ages. There are all sorts of tasks and challenges to complete as you chase villagers into their homes, steal items and wear a hat every now and then. It's stupid, and rather weird, but... Definitely worth your while now that it's available on Xbox One.The latest DOOM has given the series a welcome modern update with a rewarding story for a single player and some classic online modes. (Image credit: Bethesda) The evolution of first-person shooterShooters may look and play very differently today, but everyone draw inspiration and share common roots with the original doom. With brutal weapons and complex-level designs full of brutal secrets and demons, Doom set the bar high for the genre. If you've never experienced this classic, the DOOM Slayers collection offers a perfect way to experience Doom and his sequels. In one box you'll get the original, the sequel even gorier in Doom II, the horror-style action of Doom 3 and the contemporary boot in DOOM (2016). With ETERNAL DOOM set to arrive next year with even more demon kill action, this is a perfect way to experience this series. The T-800 does a lot of performances, so you'll have to learn how best to exploit Robo-Ernie's weaknesses. (Image credit: Tyon) While the Terminator franchise may have stalled again on the big screen (despite being the best cinematic embodiment since T2 back in 1991), there's hope it can have a brighter future in video games. Polish developer Teyon (a studio with a highly eclectic back catalogue, including shooters) is on dev duties, offering the first-person sci-fi shooter set in post-apocalyptic Los Angeles.While it's more Wolfenstein on budget, the focus on seeking resources and using stealth to admire helps create a more tactical experience that rewards careful movement. There are plenty of new weapons to unlock and use, and lots of familiar robotic faces (including our old T-800 friends) for battle, as well as multiple endings to unlock if you're in the mood for many games. It's crazy that favorite game like Halo: Reach took so long to get into the main main collection, but thankfully it's supported through Backwards Xbox compatibility for some time. (Image credit: Microsoft) It may have been a while since the last correct Halo game (four years), to be precise - imagine the Call of Duty players waiting so long for a new instalment), but Xbox One players still had a real smorgasbord of games to play thanks in part to the bumper delights of master collection. However, one game has been conspicuously absent for most of that time. Bungie's latest aura has cheered - Halo: Reach,Microsoft and 343 industries have been hard at work optimized to arrive while it continues to work on the next entry in the series (Halo Infinite, slated for release next year), with many of these changes going into the computer version and its huge map library. Sure, his story didn't quite hold the quality of Halo 2 and Halo 3, but its multiplayer experience remains one of the best ever to feature Spartans punching each other into oblivion. If you already own a primary collection, Reach appears A free update on 3 December it isn't just a long-term sniper kill. You'll need to use stealth tactics to sneak into locations and pull all kinds of CQC missions. (Image credit: CI Games) Sandbox carnage from distanceBack in 2017, the CI Games developer tried to take its long first-person stealth shooter franchise into a big way with a new world, full open activity that promised freedom and real sniper tactics. But the reality was very buggy, most notably a barren experience that proved going big was a bit much for a studio the size of a CI. For Sniper Spirit Warrior: Contracts, the latest instalment in the series, we now have a series of sandbox-style maps that finally deliver on this promise of open landscapes and multiple documentation. Much like the forgotten Killzone: Mercenaries, you play as a prize-collecting contract assassin by killing targets, completing stealth missions and various side minds. You better make, the more cash you earn, the better upgrades and equipment you can take into the field. It's not a perfect experience yet, but the sniper simulation is superb with ball physics influenced by everything from wind to ball delivery. If you're looking for something to fill the elite sniper void, this is the series for you. Night races offer the chance to build a serious bank, but you'll get caught and lose everything you've earned. (Image credit: EA) Ghost Games Going UndergroundWhile Need for Speed Payback offered a fun if not particularly memorable racing experience in the open world, the presence of booty boxes in a more or less aggressive way sank any chance of critical or commercial success. Two years on, Ghost Games returned to another crack of the whip and, thankfully, EA allegedly learned its lesson because the need for speed heat doesn't have loot boxes to talk about. Fortunately, the racing game itself is really fun. Once again set in an open world city, races split it into normal races on a day when you will earn a rep (reputation), which will get you slots on night races to earn a bank (money). Night races offer plenty of opportunities for race and drift, but all that spoils run the risk of being caught by the cops. It's tense, but it's a fun and rewarding experience of race. It's not concept art. You'll really be taking on AT-ST with nothing more than a lightsaber, a cute droid and a lot of luck. (Image credit: EA) A fascinating star wars single-player story with the first Star Wars front completely omits story mode, and the second offers the decent but easily forgotten narrative experience, it falls to Respawn (developer of Titanfall games and the Battle royal megahit, Apex Legends) to give this generation of sw game consoles right that dels deep into the franchise's turn. And do so without the damning presence of microtransance or a booty crate. Respawn has cherry-picked the right mix of ideas for fallen order - the force unleashed a sense of Power, the cautious squirt and strikes of dark souls, the open investigation of Metroid Prime - and mixing them with the essential definition of Star Wars. You can upgrade the main hero Cal Kestis can level his powers, while cute droid companion BD1 can be adept with additional hacking capabilities and more. With a new generation of consoles just a year away, Xbox One is finally getting a decent single-player SW game. These games are as tough as they were on Mega Drive/Genesis, but they're still classics that deserve a rerun. (Image credit: Nighthawk Interactive) Two platformers are hard as nails to get the re-release treatmentUnlike Spyro re-trilogy - which also revived some much-loved platforming classics - Disney Classic Games: Aladdin the Lion King is not a remake, but a remasterment of the original games. What sets it apart is the ability to play multiple different versions of all these retro platformers, so if you preferred the SNES version of the mega drive (or vice versa) you could experience both in the same package. Alongside this great feature, you play enjoy 1080p visual enhancements for modern eyes. And the ability to play with CRT-style visual coverage (for those who want to recreate the gaming experience in the early 1990s. Both games are still not just as forgiving as they were 20+ years ago, but that shouldn't put you off enjoying this classic 2D platforming milestones. The extravert worlds is one of the best RPGs in years, and is easily a GOTY competitor for 2019. (Image credit: Obsidian) It's fallout, but not as we know it Bethesda's taker on the fallout games has always split opinion, but a spin-off of a kind of fallout: New Vegas held a special place in the hearts of fans. Which is pretty much something considering how buggy it was. Developer Obsidian went on to create some amazing additions to the RPG genre, but it hit a new step with the web worlds, producing something that takes away all the things we loved about F:NV and implements the rock and shine of triple-A release. The result is a very familiar formula - create a character/go on missions/shoot, talk or sneak through you - but it's so good to put together the sense of déjà vu used only to play to its advantage. Set in the distant future, you will explore a ship and explore multiple planets, meet new people, build your own party and decide the fate of those you meet. It's only FPS as much as you want it to be, and you can choose diplomacy and peace talks about violence if you want. With some of the best writing we've seen in many years, rarely any technical problems and a pulpy sci-fi/Western feel, The Outside Worlds is a solid GOTY contender. Captain Price is back, although it's not a sequel or a prequel. It's more kind of modern. (Image credit: Activision) Infinity Ward reboots its iconic franchise and modern warfare returns with a reboot of a mini that takes its familiar elements (such as Captain Price and 'tache) and has passed For a single-player fiction story with some very real and uncomfortable truths. While a solo game is repeated, zombie mode is out, traded for a special Ops mode (a Co-op affair with challenges not too different to the game from moment to moment of arc six: siege). Multiplayer has been given a fresh makeover thanks to a new engine, including a deep weapon customization system and a more linear approach to unlock and advance. The new ground war mode - first seen in Beta earlier this year - gives COD a dose of battlefield-scale with larger maps and higher player counts than usual (it had 64 players in beta, but key Infinity Wars promised 100+ at launch). These large maps mean vehicles are currently in play, offering players the immediacy of cod's shooting game with the great battlefields of modern battle royale games. There are no loot boxes this year, but there's a battle pass. However, the IW ensures it will only be a cosmetic opener, not game benefits. You can change levels to add new effects, such as blizzards like this one. Or swallow a tonic to change your two players. (Image credit: Team17) Platforming gem with plenty of new ideasWhile Yooka-Laylee original was a very modern take on Banjo-Kazooie and its many copycats, Yooka-Laylee and The Impossible Lair is more of an ode to the Donkey Kong Country series, with plenty of Playtonic creativity and extra charm for good measure. Mostly a two-man platformer who scrolled on the side - think Rayman Legends only with 3D models - can't fill creative ways to complete each level. You can pull mid-level switches that completely change its appearance and feel - such as dodging it in water or freezing it with a blizzard - making areas that once inaccessible (and their secrets) completely accessible. When you're not preparing yourself to deal with the impossible and titular lair, you can also explore a top-down over-world world full of its quirks and curios. You can compete against Fernando Alonso himself and a new mode full of challenges and driving skill tests. (Image credit: Code managers) Intense racing operation from four cars to muscle stockHaving had a little too much on a realistic racing model for Grid Autosport (which received a re-release on the Nintendo Switch earlier this year), codemasters gave the series something of a soft boot with a return to the more accessible installation of the original entrance. While a treatment and damage model can be adapted, you are left with a rider that's doubled to rival the likes of Forza and its open world spin-offs. This value includes all types of vehicles and disciplines you can request - including touring cars, muscle stock and porpores galore - with 11 globe-trotting places to visit and compete. Alongside a career (which includes six different paths to go depending on your playstyle style) and all the usual online local racing modes, this version also includes a special Fernando Alonso Challenge mode You will complete challenges to earn the chance to compete with the legendary driver himself! The enemies of Surge 2 are much more challenging than those of the first game, so the learning curve is a little steeper this time around. (Image credit: Focus House Interactive) With dark souls seemingly laid to rest Alden Ring (from Software's new IP with Game of Thrones author George RR Martin), fans crying out for tough action and a good-RPG have punishing new means and could fill their boots with this latest offering from Deck13 Interactive. Surge 2 takes away all the elements that have made the original such a hidden gem, including the ability to target specific limbs in battle, and looting fallen enemies for new parts and weapons. With a larger and more diverse new definition, and with it a greater variety of enemies for duel, Surge 2 offers more of the things you enjoyed in the first game. More enemies mean more weapon types and pieces of armor to loot, craft and upgrade. A larger choice feeds into a much broader approach to building a class, so you can build a structure that suits the speed and style you prefer. If you've played in the world of NHL series sequentia, you'll know what to expect from Volta football. (Image credit: EA) The latest Fifa is here, bringing with it new changes in games, and brand new modes that promise herc back to the good old days of Fifa Street (and its many copycats). VOLTA Football is the big new addition, offering a feature-based multiplayer experience that combines character customization with story beats and 17 brightly lit areas from around the world. Think nhl world of chal meets the park in the NBA 2K series. Alongside Volta Football, EA Canada has made changes to career mode to improve the manager mode side of things (including offering greater agency on player morale and individual stats), FUT updates (two new modes and 15 new icon players). In terms of authenticity, Fifa still dominates the place with 30 official leagues, 700 clubs and 17,000 players. Looks like Fifa fans will have plenty to keep them playing until next September. Claptrap is back (obviously, it's Borderlands, after all), although without the original voice actor. (Image credit: 2K) The shooter of Gearbox's classic booty returns (with some new tricks)Borderlands 3 could have been a great reimagining. A shooter who re-approached the formula that made it such a hit back in 2009 (and inspired so many other, and sometimes better, games in the years that followed). And while BL3 includes quite a few changes and improvements, if you've played in one of the previous values, you'll know exactly what you get when you initialize it for the first time. It shoots a booty where you shoot things and loot things. The new vault hunter classes are the best the series has offered so far, with more passive and active powers to help break the endless need to empty a magazine for the face of some poor bandit. There are much more diverse environments to explore Pandora's snow-capped shopping malls and stands offer plenty of open spaces to loot. Speaking of loot, there are more guns here than ever before. Sure, the shooting game isn't so heavy and accurate as Destiny 2, but considering how often you get new boom sticks, it's not the biggest of problems. There are some issues with performance at launch, especially when playing online with one enemy too many on screen, but some online-driven experiences are without their hiccups at launch. I hope Gearbox will address this soon in order to create a more stable framework when things get busy. If you want to play for yourself, you can experience the whole solo game, just like the previous entries, although BL3 is at its best when you shoot and loot as a team. MyCareer's story mode doesn't quite live up to expectations, but it's still pleasurable about a player's rise to the NBA. (Image credit: 2K) With the NBA Live series seemingly not releasing in its usual slot (EA has not yet revealed exactly what its plans are for the next condition), its biggest rival - and the series that has come to define the excellence of the sports simulation - has come with its best association to date. NBA 2K20 offers some key changes in game flow, including a more realistic approach to player speed, momentum and physically based on their features and location. The difficulty curve is a little steeper, but a little faster as a result. The new element of the MyCareer story mode is slippery if a little forgotten, but with a new layout for the neighborhood social hub, tons of new mini-games, a new 3v3 mode for the Pro-Am and some welcome changes to MyTeam (such as locking a location for revocating over-stacked card combos across) b-ball fans will have plenty to keep them playing. The MXGP 2019 treatment model can be

